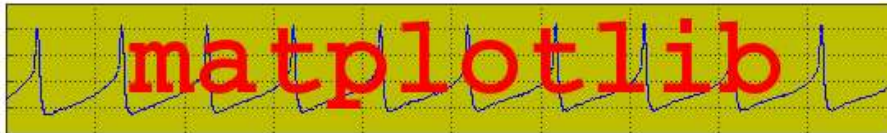
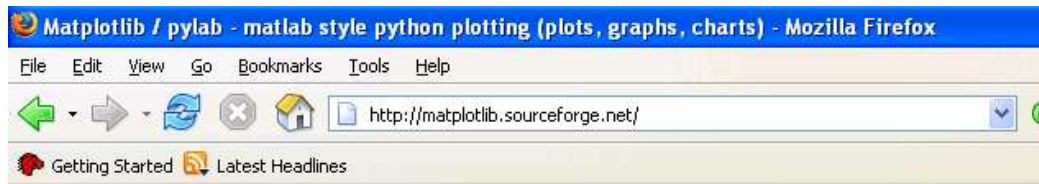


# <http://matplotlib.sourceforge.net>



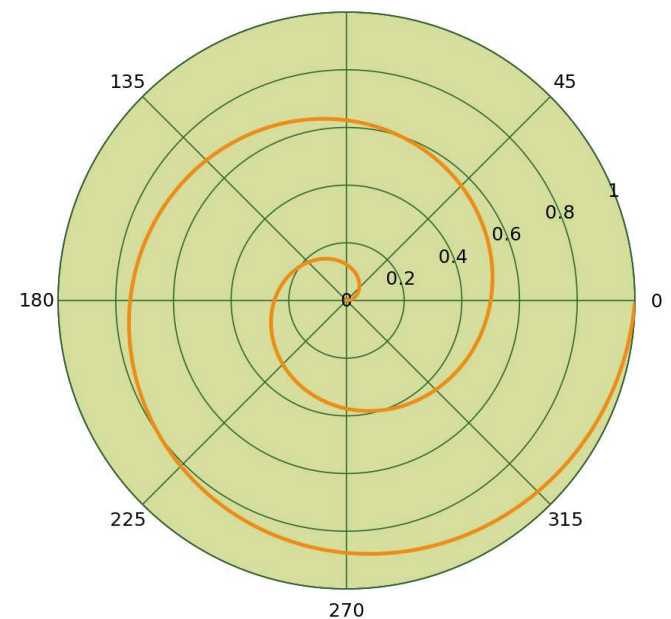
## News flash

matplotlib now has  
domain specific  
[toolkits](#).

## Matplotlib

matplotlib is a python 2D plotting library which produces publication quality  
variety of hardcopy formats and interactive GUI environments across platform  
used in python scripts, interactively from the python shell (ala matlab or math  
application servers, generating dynamic charts, or embedded in GUI applications)

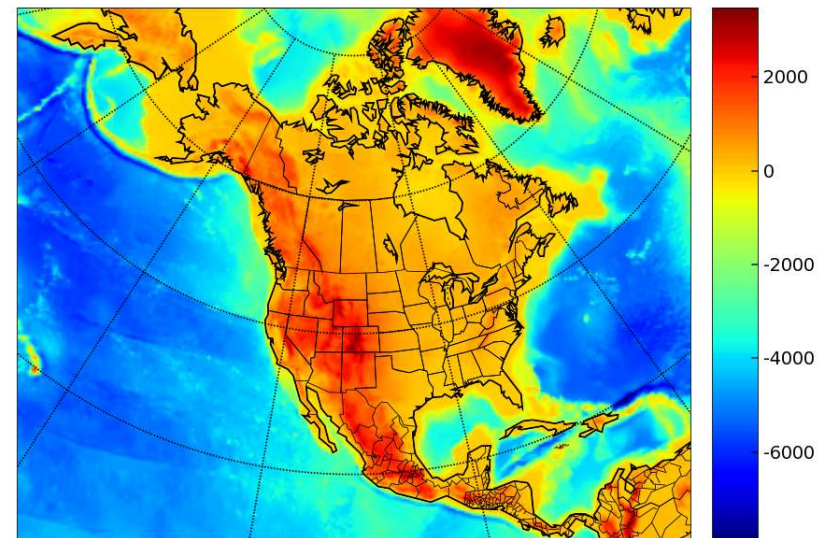
And there was much rejoicing!



## Matplotlib

- General purpose, matlab-like environment
- Embeddable in 6 GUI toolkits
- 3000 downloads/month
- Co-developed with NASA Jet Propulsion Labs, Hubble STScI, NOAA and others

ETOPO Topography - Lambert Conformal Conic



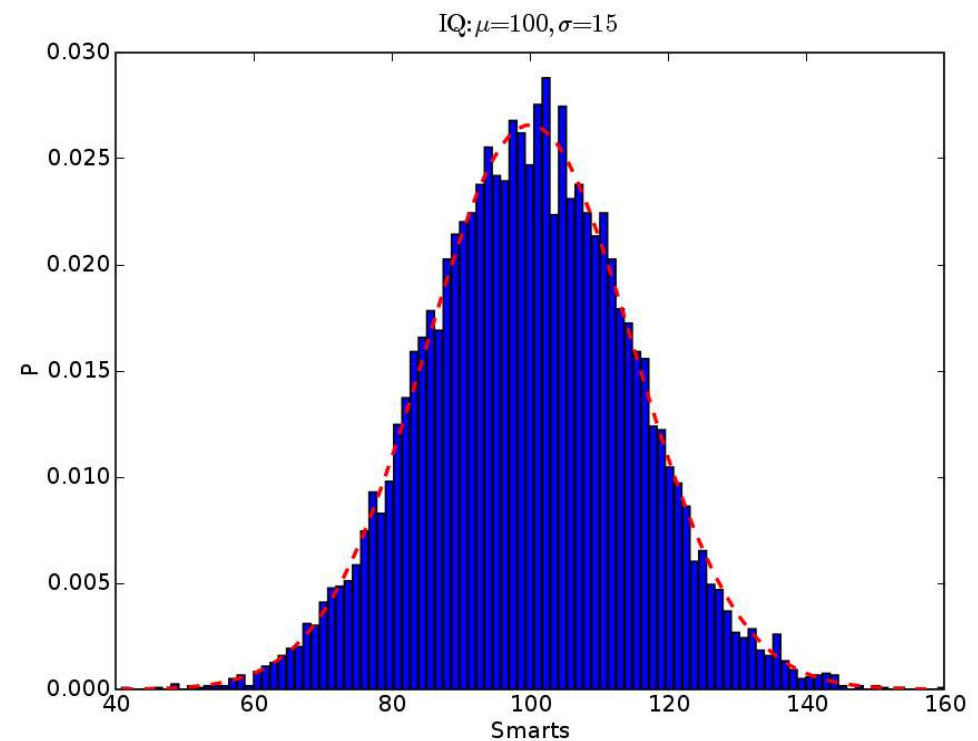
Easy things should  
be easy...

```
mu, sigma = 100, 15  
x = mu + sigma*randn(10000)
```

```
# the histogram of the data  
n, bins, patches = hist(x, 100, normed=1)
```

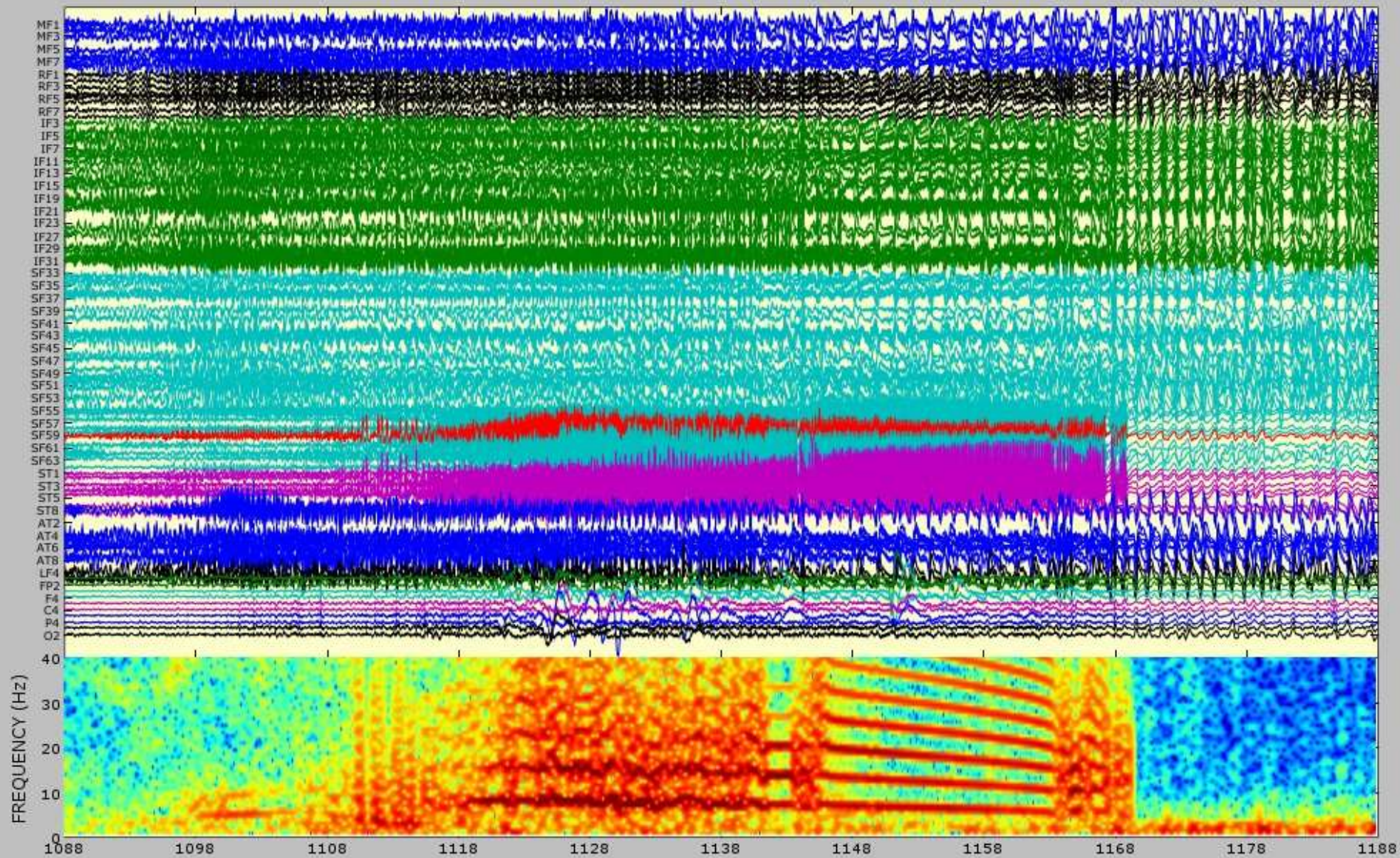
```
# add a 'best fit' line  
y = normpdf(bins, mu, sigma)  
l = plot(bins, y, 'r--', linewidth=2)  
xlim(40, 160)
```

```
xlabel('Smarts')  
ylabel('P')  
title(r'$\rm{IQ:} \backslash \mu=100, \backslash \sigma=15$')
```





Hard things should be possible

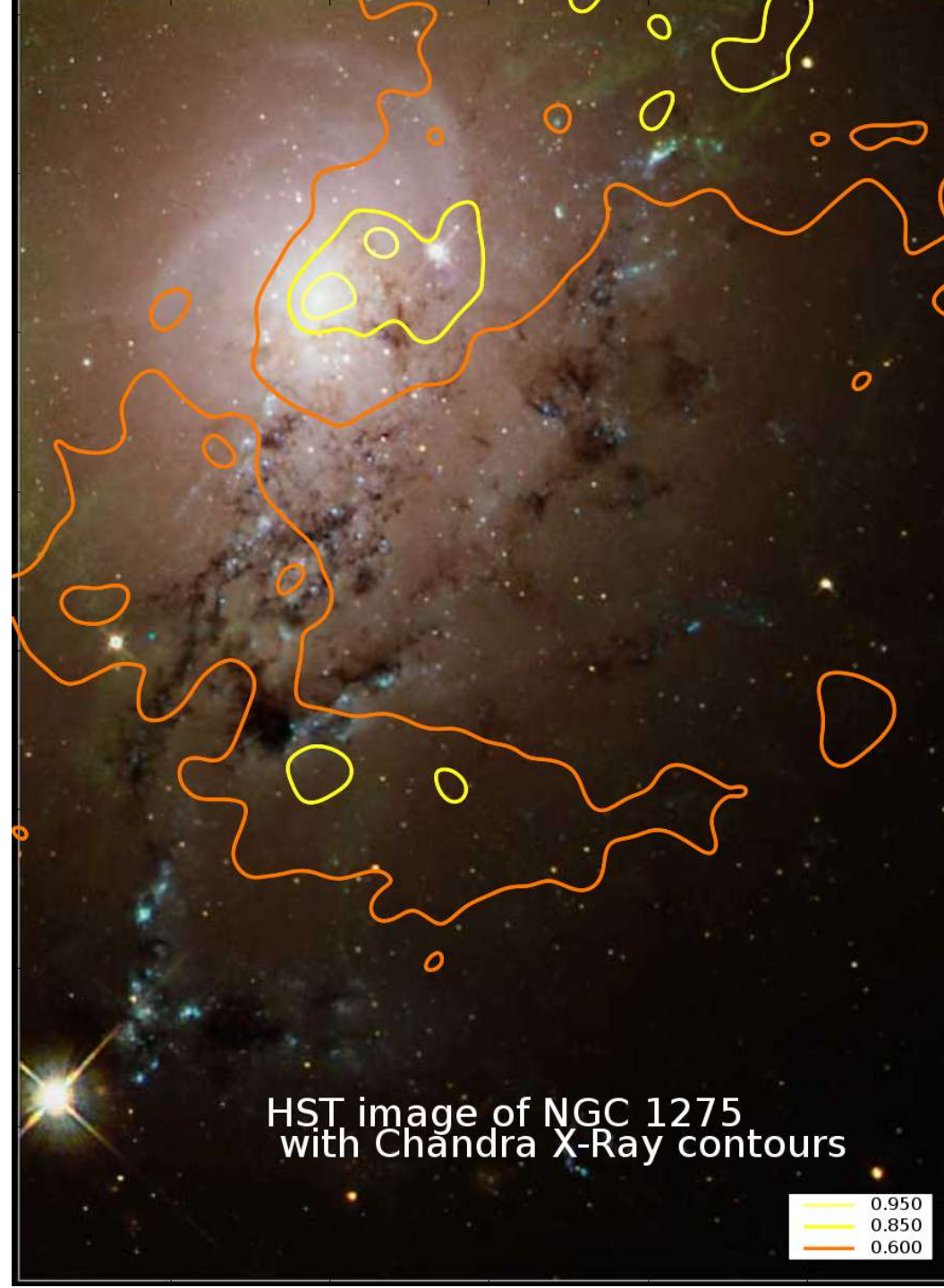


# Overview of features

- Most basic charts supported: psd, hist, plot, scatter, polar, pie, bar, errorbar, images, pseudo-colors, ...
- Full Numeric/numarray compatibility at python and extension code layer.
- Matlab compatible “pylab” interface and object oriented API
- Embeddable in 6 GUI toolkits: Tk, Qt, GTK, WX, Cocoa, FLTK
- GUI neutral event handling, drawing, and widgets
- Mathematical expressions with self-contained parser/layout engine or TeX/LaTeX integration
- Interactive support from ipython
- Raster and Vector outputs (PNG, SVG, PS, ...)
- WC3 compliant cross platform font management, unicode support
- Antialiasing, alpha transparency
- Active developer community / mailing lists



matplotlib  
screenshot  
Hubble Space  
Telescope  
(courtesy of STScI)



# matplotlib screenshot financial charts

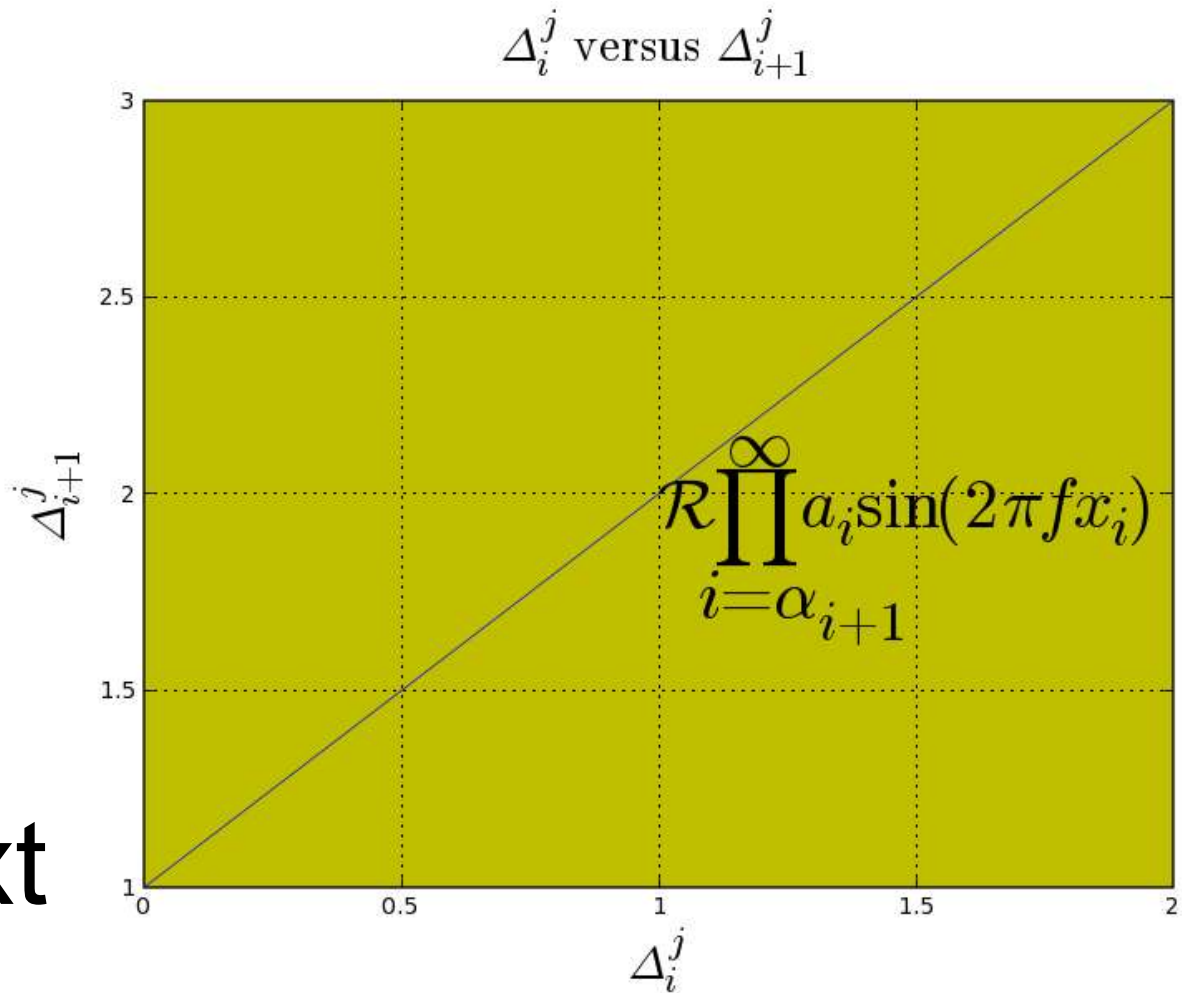
Microsoft Corp (MSFT)



```

tex = r'\cal{R}\prod_{i=\alpha_{i+1}}^{\infty} a_i \dots
      \rm{sin}(2 \pi f x_i)$'
text(1, 1.6, tex, fontsize=30)

```

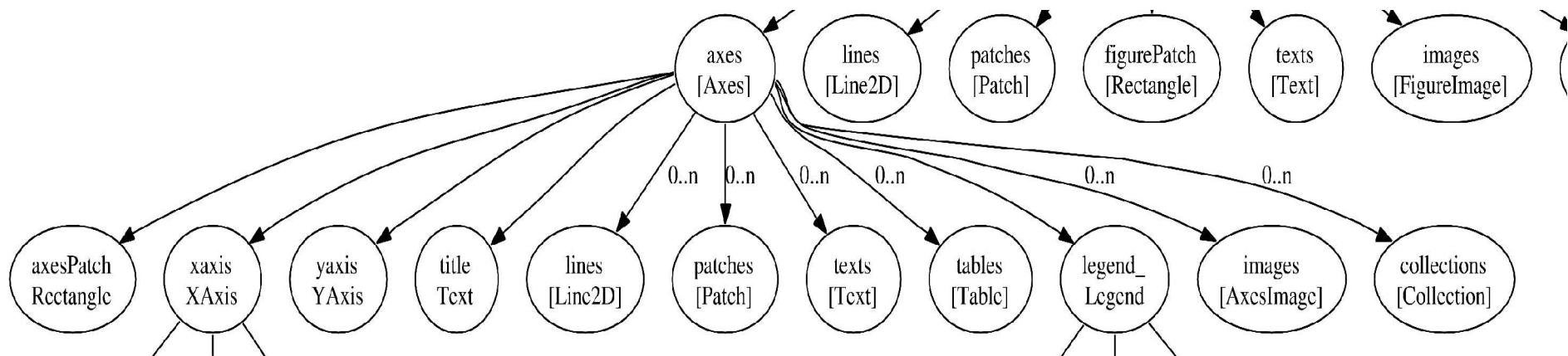
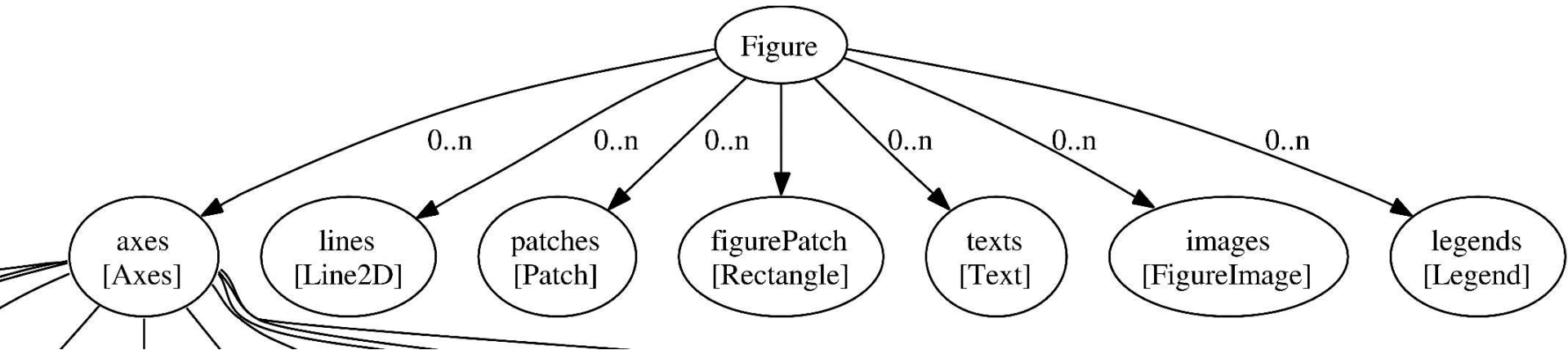


mathtext  
demo

# Off the beaten path: The Matplotlib OO interface

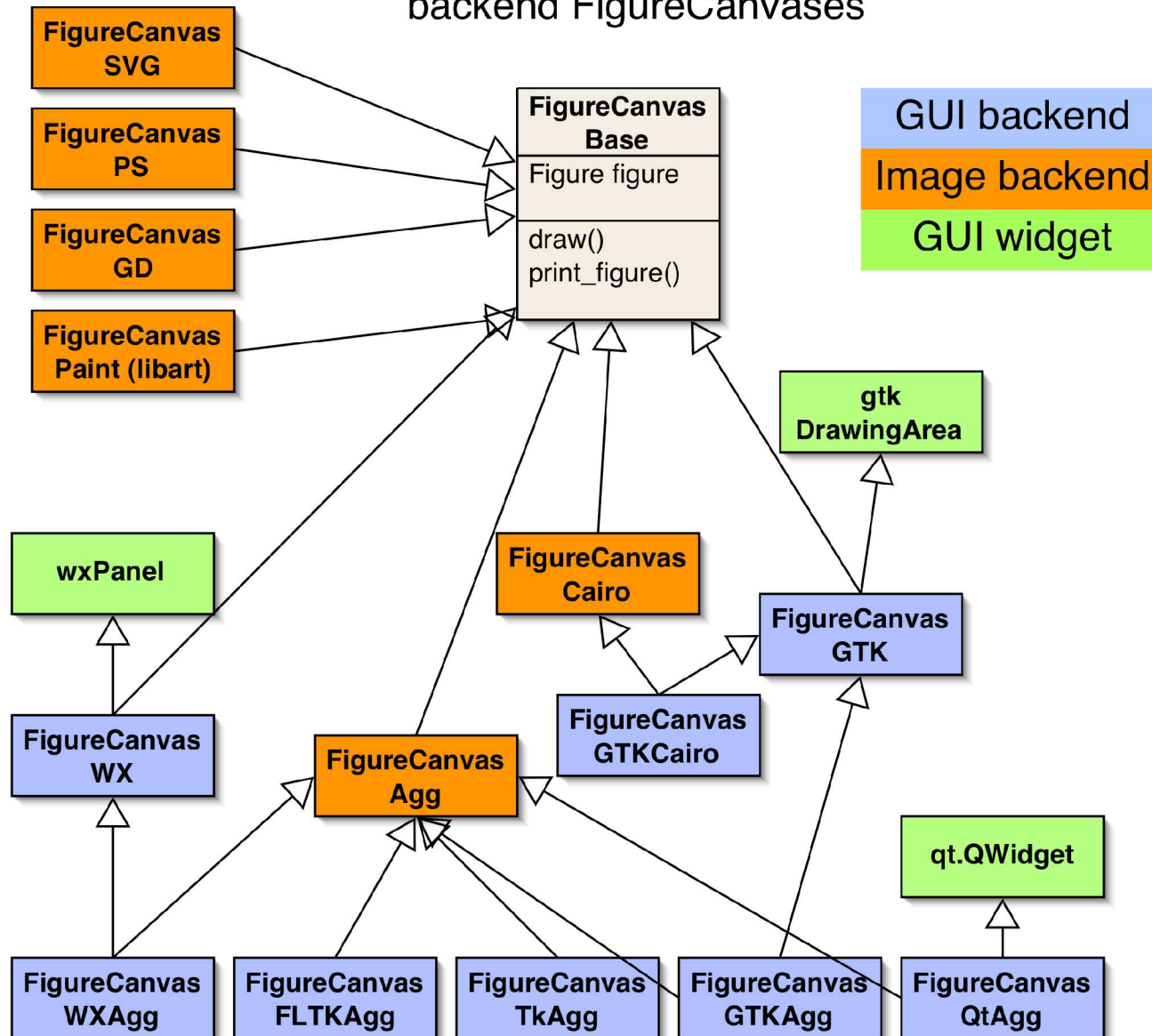


# Matplotlib API: Artist containment



# backends

Inheritance diagram for  
backend FigureCanvases



# Matplotlib API: Embedding in a GUI

```
import gtk

win = gtk.Window()
win.connect("destroy", lambda x: gtk.main_quit())
win.set_default_size(400,300)
win.set_title("Embedding in GTK")

vbox = gtk.VBox()
win.add(vbox)

fig = Figure(figsize=(5,4), dpi=100)
ax = fig.add_subplot(111)
t = arange(0.0,3.0,0.01)
s = sin(2*pi*t)

ax.plot(t,s)

canvas = FigureCanvas(fig) # a gtk.DrawingArea
vbox.pack_start(canvas)

toolbar = NavigationToolbar(canvas, win)
vbox.pack_start(toolbar, False, False)

win.show_all()
gtk.main()
```



# Event handling and GUI neutrality

# Contouring and basemap

# Plotting data on maps with Matplotlib: the Basemap toolkit

## *What it is:*

- An add-on for matplotlib that makes it easy to plot data on map projections (with an emphasis on the geosciences).

## *What it isn't:*

- A fully featured GIS toolkit.



# Example

```
>>> # import toolkit
>>> from matplotlib.toolkits.basemap import Basemap
>>> # create a class instance. This sets up
>>> # a coordinate system for a given map projection
>>> # and converts boundary data (coastlines, rivers,
>>> # states and countries) to that coord. System.
>>> m = Basemap(projection='ortho',\
                lat_0=50,lon_0=-100,resolution='l')
>>> """
* 17 map projections supported (via Proj4 lib)
* Resolution keyword specifies boundary dataset to
  use ('c' crude is crudest, 'h' is most detailed).
* __call__ converts to/from projection coords."""
>>> print m(-118,34) # lon,lat for Pasadena.
>> (4738832.3099009357, 4812941.9920444777)
>>> print m(4738832.31,4812941.99,inverse=True)
>> (-117.99999999482151, 33.999999998152694)
```

# Example (cont)

```
>>> import pylab as P
>>> # set up square figure, add axes (without frame)
>>> fig=P.figure(figsize=(8,8))
>>> fig.add_axes([0.05,0.05,0.9,0.9],frameon=False)
>>> m.drawcoastlines() # draw coastlines
>>> m.drawcountries()  # draw country boundaries
>>> # fill continents.
>>> m.fillcontinents(\
>>>     color='coral')
>>> m.drawmapboundary()
```



# Example (cont)

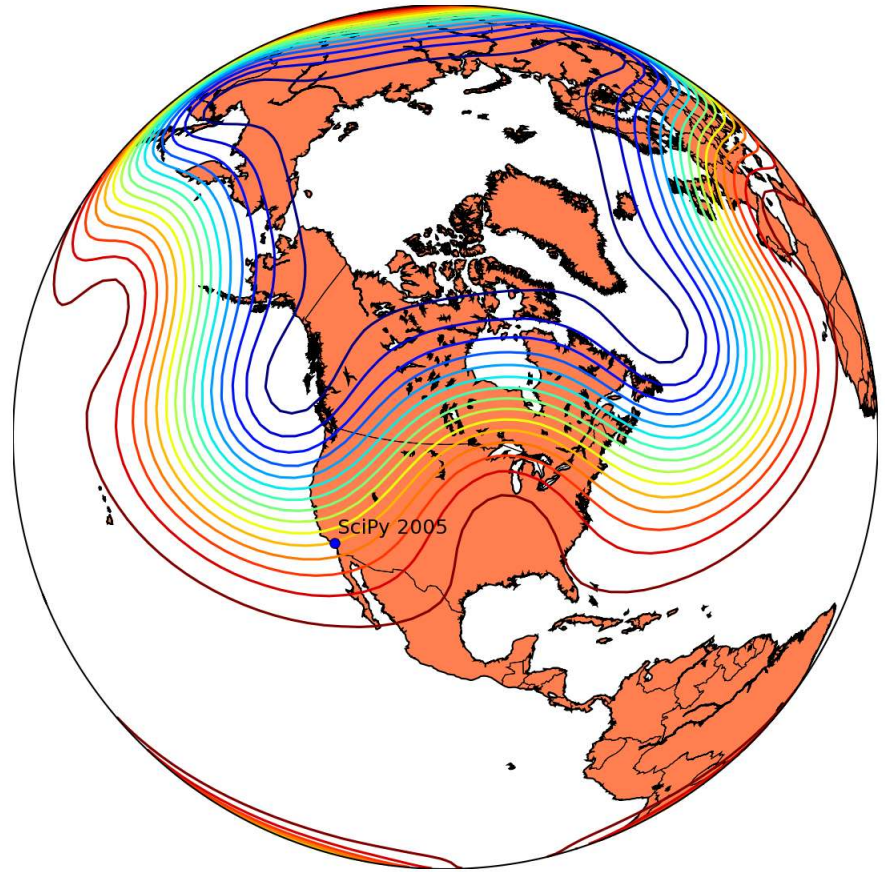
```
>>> # Plot labelled dot at Pasadena.  
>>> x, y = map(-118, 34)  
>>> m.plot([x], [y], 'bo')  
>>> P.text(x+50000, \n  
           y+50000, 'SciPy 2005')
```





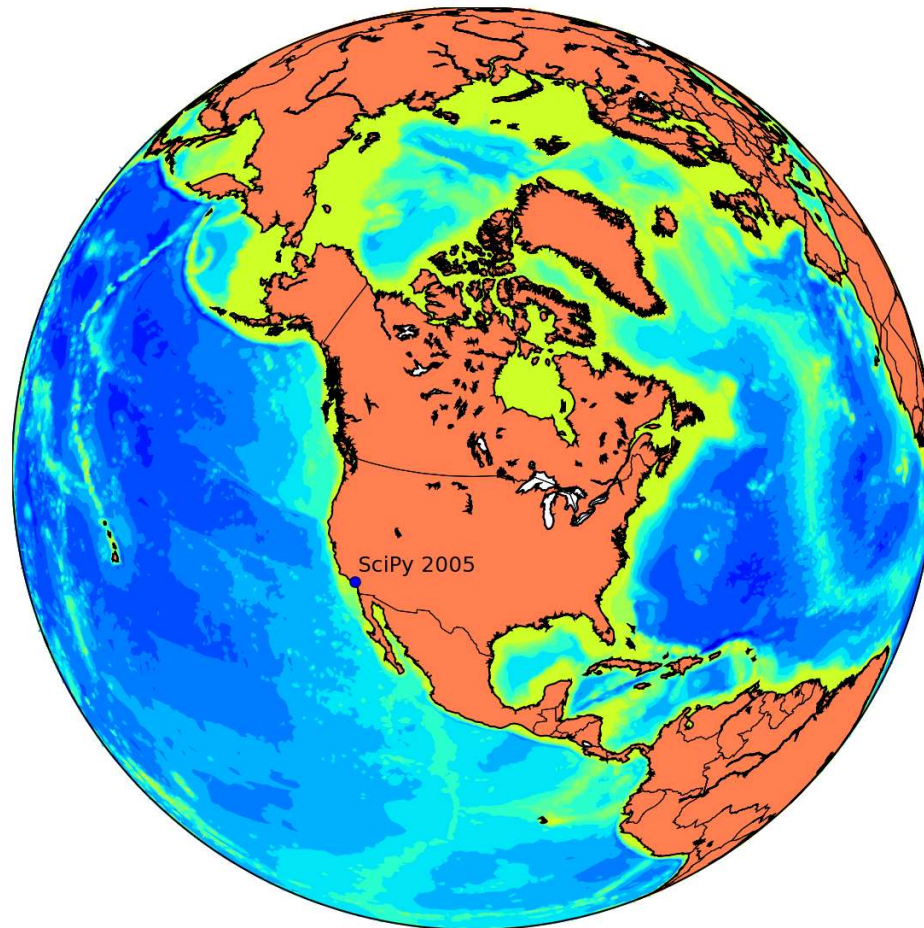
# Example (cont)

```
>>> # contour some fake data on a  
>>> # regular lat/lon grid over the map.  
>>> x, y = m(lons, lats)  
>>> levs, colls = \  
    map.contour(x,y,fakedata,\n                15,linewidths=1.5)
```



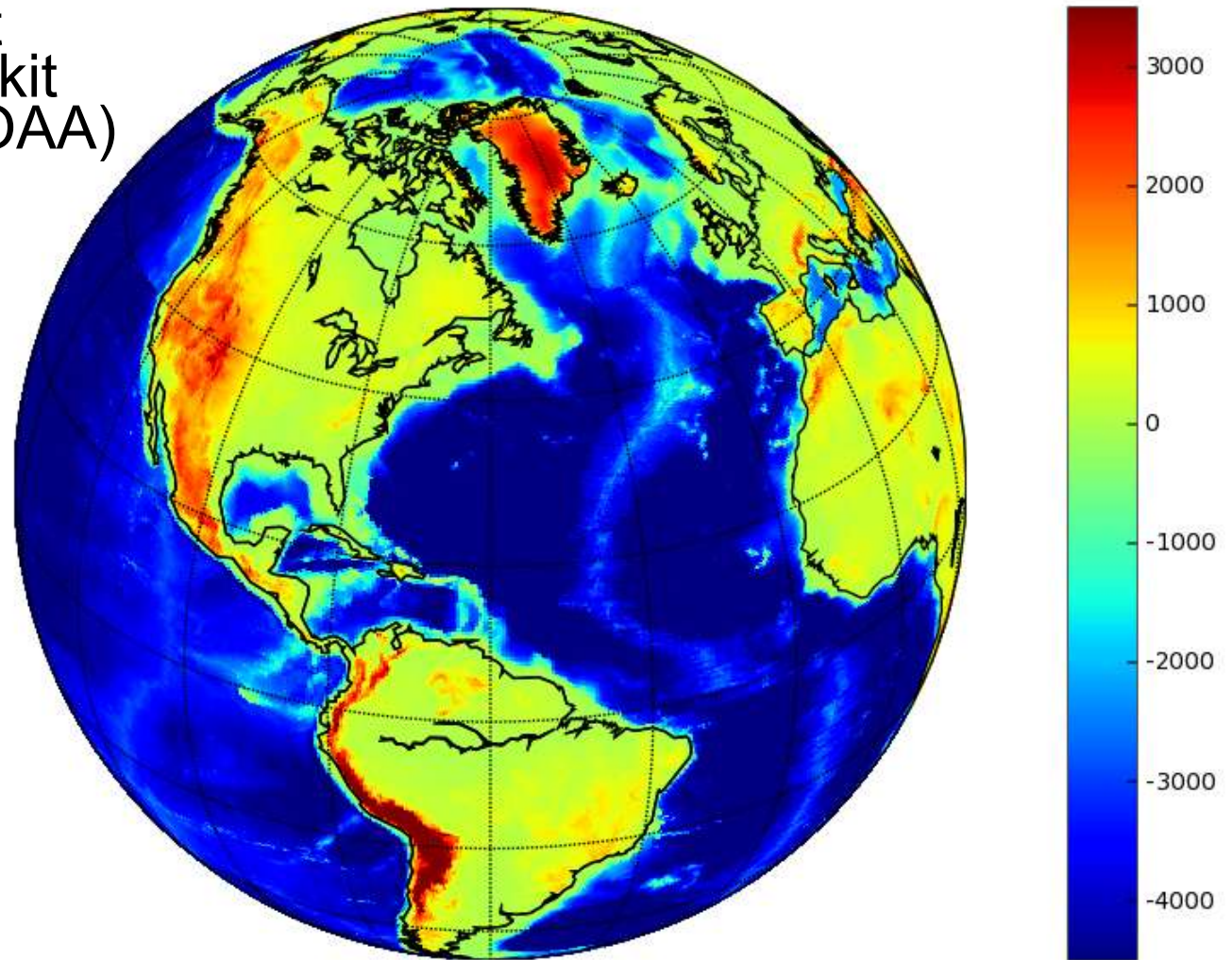
# Example (cont)

```
>>> # or even some real data (ETOPO bathymetry)
>>> levs, colls = \
    map.contour(x,y,etopo20,20,cm=P.cm.jet,colors=None)
```



matplotlib  
screenshot  
basemap toolkit  
(courtesy of NOAA)

ETOPO Topography - Orthographic

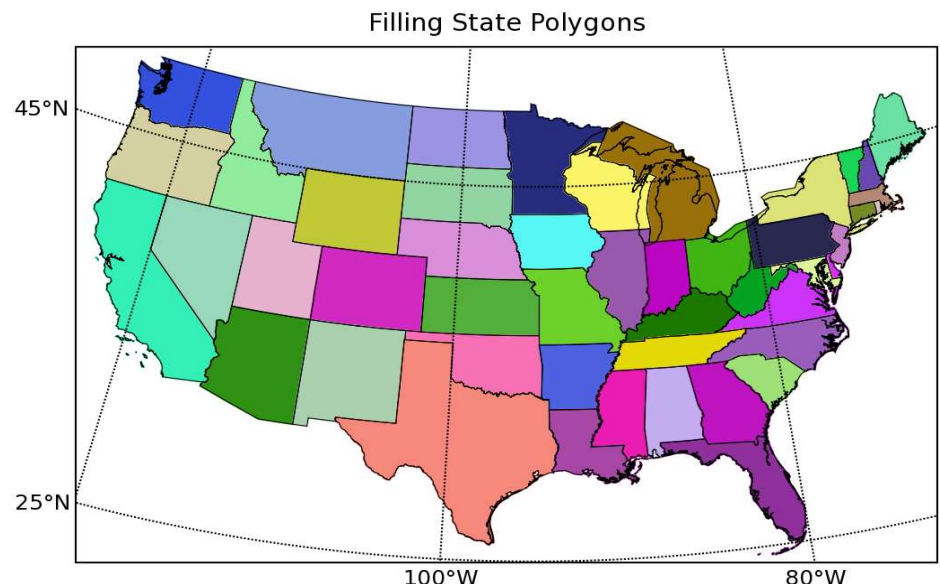




# Other Useful features

- Class instance can be pickled and re-used (good when creating lots of plots with the same map using high resolution boundaries).
- Can import and plot vector geospatial data in ESRI shapefile format (using Bernhard Herzog's pyshapelib, which is included).
- Raster geospatial data can be plotted with the help of gdal module (<http://gdal.maptools.org>).

- Can handle non-spherical ellipsoids.
- Can compute distances over the earth's surface using geodetic formulas.



# Animation :

## how to make it easy and how to make it faster

### The animation pipeline

Draw a background and copy it into a buffer

Create some objects you want to animate

while 1:

    restore the background

    update the data and properties of your  
        animated objects

    redraw the portion of your screen where  
        something has changed

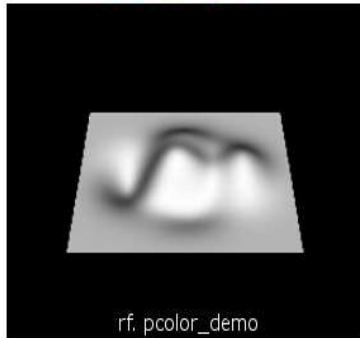


# 3D

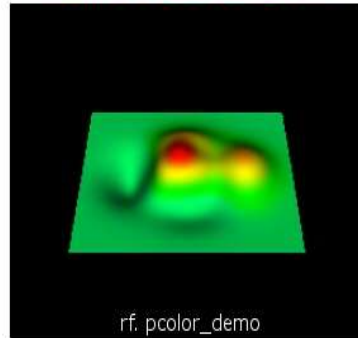
VTK->matplotlib  
<http://sda.iu.edu/matplot.html>

Matplotlib->VTK  
(see matplotlib wiki)

mesh using VTK



mesh colored using VTK



plot3 using VTK

